

Nothin' But Net 3on3 Basketball Rules and Regulations

Nothin' But Net 3on3 Basketball Tournament

The following rules have been designed to ensure fair play for all participants. Each player is expected to understand these rules prior to participation in the tournament. Any questions concerning these rules should be directed to the Nothin' But Net 3on3 Event Staff.

Prior to the Game

Each team must have three to four players on its roster who have registered their team by the predetermined entry deadline. Additions and/or changes to any roster must be approved by Nothin' But Net 3on3 Event Staff member and must be completed prior to the start of a team's first game of the event. No substitutions are allowed once a team's roster of five players has been filled out without the prior written consent of the Nothin' But Net 3on3 Event Staff. A player is allowed to participate for only one team for the duration of the tournament without the prior written consent of the Nothin' But Net Event Staff.

All games must start with three players on each team, unless a team with three players agrees to allow the opposing team to play with only two players.

If a team with at least three players does not allow the opposing team to play with only two players, or if the opposing team has zero or one players, that team will be penalized one point per minute after the designated start time up to 10 points. Game is forfeited after 10 minutes.

A coin flip prior to the start of the game will determine which team has the initial possession.

Throw In/Starting Play

The ball must be thrown (not dribbled) in from the check box at the rear of the court.

First Violation: Warning from referee or court monitor

Second Violation: Change of possession

After the Game

After each game, the team should check the Master Scoreboard for future scheduling and important information. The Master Scoreboard contains the official schedule for the tournament.

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Game Play

Length of Game

Regular games will be played to straight 15 points by 1's and 2's or 20 minutes (no win by 2).

Playoff games will be played to 15 points by 1's and 2's (team must win by 2) or 20 minutes.

Championship games will be played to straight 21 points, with NO time limit.

The referee, court monitor or Nothin' But Net Event Staff member may institute a time limit in the championship game prior to or during the game.

Overtime

If the score is tied at the end of 20 minutes, the game goes into sudden death. A coin flip determines which team has the initial possession. The first team to score 2 points is the game winner.

No Make It Take It

The ball changes possession after each scored basket.

Stalling

No stalling is allowed. The referee, court monitor or Nothin' But Net Event Staff member may institute a 30 second shot clock at any time. After a team has been warned about stalling, failure to attempt a shot within 30 seconds will result in loss of possession.

Jump Balls

All jump balls become the possession of the defensive team.

Time Outs

Each team is allowed two 45 second time outs per game. The game does not stop during any time outs.

NO time outs are permitted in the last 3 minutes of the game.

Taking It Back

When in play, the ball must be "taken back" on each change of possession. "Taking it back" means BOTH feet must be behind the two point arc. Failure to "take it back" is a violation.

First Violation: Warning from the referee or court monitor

Each Additional Violation: Change of possession

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Throw In/Resuming Play

The ball must be thrown in (not Dribbled) in from the check box at the rear of the court.

First Violation: Warning from referee or court monitor

Each Additional Violation: Change of possession

No Parking Zone

This zone is the box in front of the basket. An offensive player CANNOT remain stationary with both feet in this box AND receive the ball when guarded by an opposing player. A foot on the line of a no parking zone counts as a foot in the zone.

First Violation: Warning from referee or court monitor

Each Additional Violation: Change of possession

Scoring

Baskets made from the inside of the arc count one point. Baskets made when one shooter has BOTH FEET behind the arc are counted as two points. Court monitors or referees will call "two points". If there is any doubt by the court monitor or referee as to whether the made basket is worth one or two points, the basket will count as one point.

Free Throws

Free throws count as one point. When fouled in the act of shooting, free throws are awarded to the fouled shooter only when the basket was not made (see foul section). All free throws are dead balls. Regardless of whether the free throw(s) are made, the opposing team checks the ball from the check box. The try for goal shall be made within 10 seconds after the ball has been placed at the disposal of the free thrower. All other players will remain behind the two point arc while the free throw attempt is being made.

Fouls

Any time a basket is MADE and a foul is called:

- ~ The basket counts
- ~ The referee or team representative records the foul
- ~ Defending team receives the ball

Personal Fouls When There Is A Referee On The Court

The referee will record each personal foul. Each team member is allowed four personal fouls. Upon receiving the fourth personal foul, the player is disqualified. If a player is fouled in the act of shooting and a basket is not made, player must attempt a free throw (2 free throws if fouled in the act of shooting behind the arc).

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Recorded Team Foul # Result (for team that was fouled)

Team fouls 1 through 8 Check ball from check box, unless fouled in the act of shooting (see above)

Team fouls 8+ One free throw, unless fouled in the act of shooting (see above)

Personal Fouls When No Referee Is On The Court

If there is no referee on the court, only team fouls will be recorded. No personal fouls will be recorded. A foul may only be called by the player on the court who was fouled at the time of the foul. The court monitor or a representative from each team will record the fouls.

Recorded Team Foul # Result (for team that was fouled)

Team Fouls 1 through 8 Check ball from check box

Team Fouls 8+ (act of shooting) One free throw. If fouled with both feet behind the two point arc, 2 free throws

Team Fouls 8+ (not in act of shooting) One free throw

All intentional fouls will be called by the referee, court monitor or Nothin' But Net 3on3 Event Staff member only and results in one free throw for the player fouled AND his/her team retains possession and checks the ball at the check box. An intentional foul is a personal or technical foul designed to stop or keep the clock from starting, to neutralize an opponent's obvious advantageous position, contact away from the ball, or when not playing the ball. It may or may not be premeditated and is not based on the severity of the act.

Flagrant fouls or continuous misconduct will result in team forfeiture and team dismissal from the tournament. All flagrant fouls are called by the referee, court monitor or Nothin' But Net 3on3 Event Staff ONLY. A flagrant foul may be a personal technical foul of violent or savage nature, or a technical non-contact foul which displays unacceptable conduct. It may or may not be intentional. If personal, it involves violent contact such as striking, kneeling, etc. If technical, it involves dead ball contact or non-contact at any time which is extreme or persistent, vulgar, or abusive conduct.

First Offense:

Player fouled will shoot one free throw and his/her team retains possession from check box.

Second Offense:

Team forfeits game and is under probation for the duration of tournament play.

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Basketball Goal Information

The Ball Is Out Of Bounds If It:

- ~ Passes over the backboard or touches the back side of the backboard
- ~ Touches the arms attached to the back of the backboard

The Ball Remains In Play If The Ball:

- ~ Touches the bottom edge of the backboard
- ~ Touches one of the side edges of the backboard
- ~ Touches the top edge of the back board but does not pass over the top edge of the backboard

Tournament Administration

Any questions or disputes will be discussed only with the team spokesperson. Disputes will not be heard after the game has been completed.

Nothin' But Net 3on3 Basketball Staff reserves the right to disqualify any team for infractions of the following policies:

Use Of Illegal Players

The players listed on the roster at the time an entry form is submitted are the only players eligible without the consent of the Nothin' But Net 3on3 Event Staff. The Nothin' But Net Event Staff reserves the right to request identification from players at any time during the tournament. All participants are encouraged to bring picture identification to the tournament.

False Information

Information provided to Nothin' But Net Enterprises on your entry form is the basis for division breakdowns. Any false information is grounds for disqualification.

Unnecessary Vulgarity Or Abusive Conduct

Good sportsmanship is expected. A Nothin' But Net 3on3 Event Staff member may assist at any time, including officiating games, immediately implementing the shooting of foul shots, terminating a game, and/or escorting the player or team from the premises.

The Nothin' But Net Event Staff has the right to change or alter the game rules as they see fit for the 3on3 Basketball Tournament at any time.